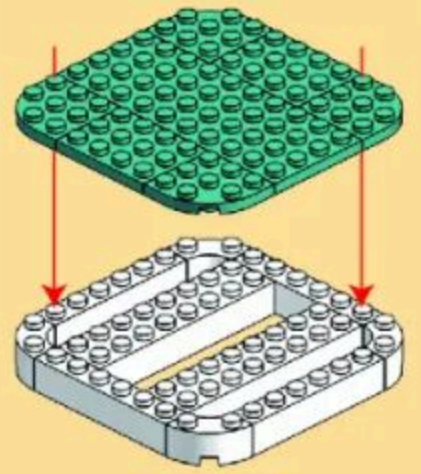




1

4x10 x1
2x8 x2
1x6 x4
3x4 x2
x4 x4



2

4x8 x1
2x6 x1
x1 x1 x1
x1 x1 x1
x1 x1 x1



3

x1 x2 x10 x1

1 2 3 4

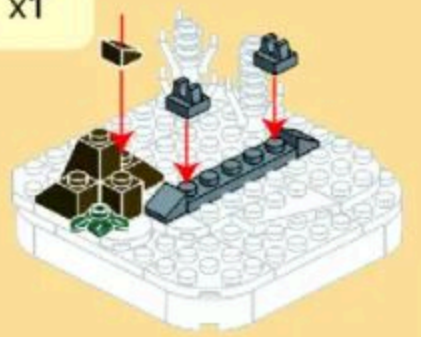
4

2 + 3



5

1x5 x1
x1 x2 x1 x2 x2 x1 x1



6

1x5 x1
x2 x1 x2 x1 x2 x1

7

x2 x1 x2 x1 x5 x1

1 2

1 2 3

8

6 + 7

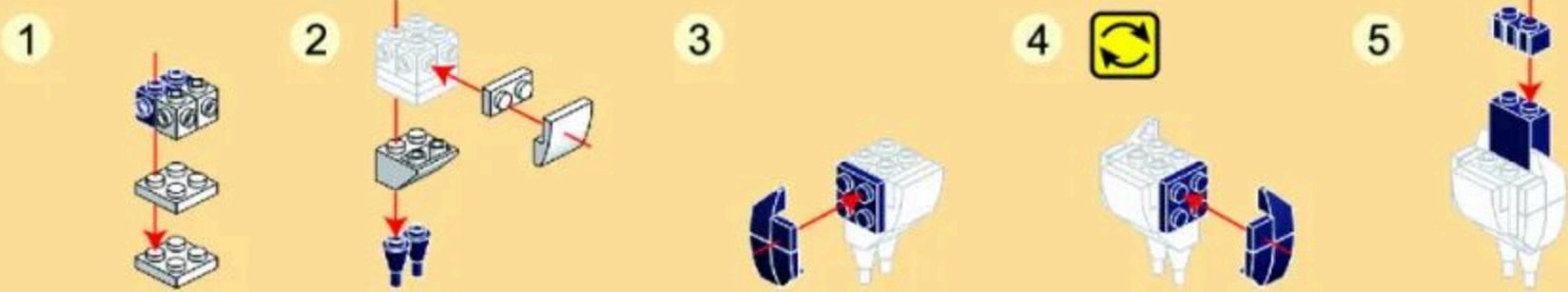


9

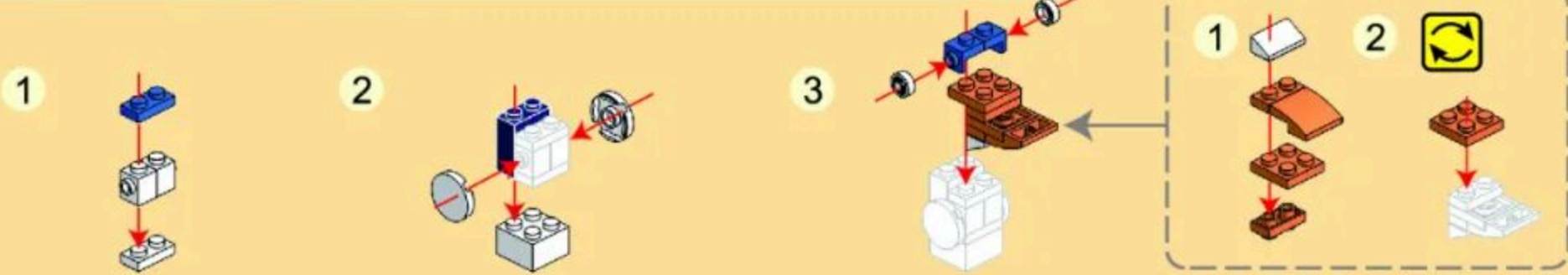
x1 x1 x1 x1 x1

1 2

- 10**
- x1 [1x3 Blue Technic Brick]
 - x1 [1x3 White Technic Brick]
 - x1 [1x3 White Technic Brick]
 - x2 [1x2 White Technic Pin]
 - x2 [1x2 Blue Technic Brick]
 - x2 [1x2 White Technic Brick]
 - x1 [1x2 Blue Technic Brick]
 - x2 [1x2 Blue Technic Brick]
 - x2 [1x2 Blue Technic Brick]
 - x2 [1x2 Blue Technic Brick]
 - x2 [1x2 Blue Technic Brick]
 - x1 [1x2 Blue Technic Brick]
 - x2 [1x2 Blue Technic Brick]
 - x1 [1x2 White Technic Brick]
 - x2 [1x2 Blue Technic Brick]

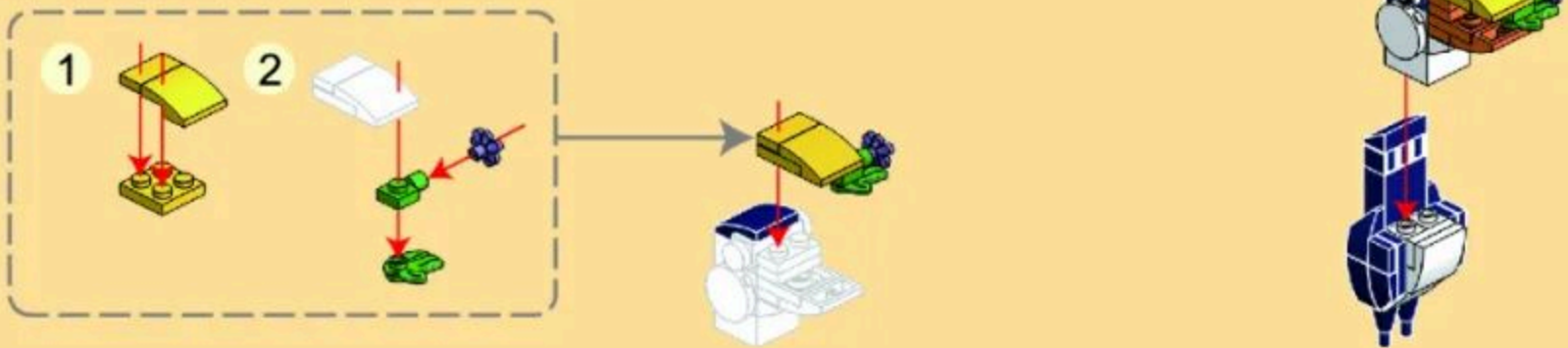


- 11**
- x1 [1x3 Blue Technic Brick]
 - x1 [1x3 White Technic Brick]
 - x1 [1x3 Orange Technic Brick]
 - x2 [1x2 Orange Technic Brick]
 - x2 [1x2 White Technic Brick]
 - x1 [1x2 White Technic Brick]
 - x2 [1x2 Blue Technic Brick]
 - x1 [1x2 White Technic Brick]
 - x1 [1x2 Orange Technic Brick]
 - x1 [1x2 Blue Technic Brick]
 - x1 [1x2 Orange Technic Brick]
 - x2 [1x2 Orange Technic Brick]
 - x2 [1x2 White Technic Brick]
 - x2 [1x2 White Technic Brick]

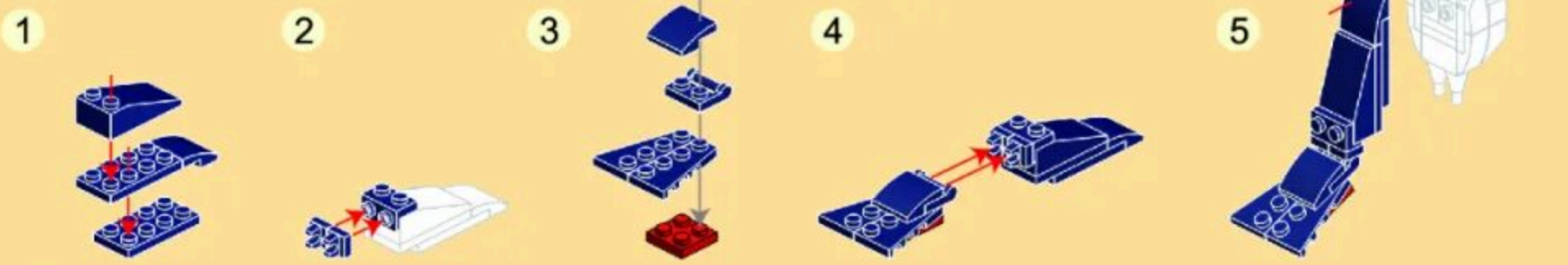


- 12**
- x1 [1x2 Yellow Technic Brick]
 - x1 [1x2 Blue Technic Brick]
 - x1 [1x2 Yellow Technic Brick]
 - x1 [1x2 Yellow Technic Brick]
 - x1 [1x2 Green Technic Brick]
 - x1 [1x2 Green Technic Brick]
 - x1 [1x2 Purple Technic Brick]

13
10 + 12



- 14**
- x1 [1x3 Blue Technic Brick]
 - x1 [1x3 Blue Technic Brick]
 - x2 [1x3 Blue Technic Brick]
 - x1 [1x3 Blue Technic Brick]
 - x2 [1x3 Blue Technic Brick]
 - x1 [1x3 Blue Technic Brick]
 - x1 [1x3 Red Technic Brick]
 - x1 [1x3 Blue Technic Brick]
 - x2 [1x3 Blue Technic Brick]



15
9 + 14

